



PARALLEL

Senior archviz animator
Job description

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www.parallel.nl

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Parallel is looking for reinforcements for our team in Amsterdam.

We are an archviz studio located in the city center of Amsterdam and are focusing on real estate, interior and exterior stills, animations, interactive applications and are constantly on the lookout for improvements and new products. We are working with leading Dutch Real Estate developers and architects.

As a senior 3D artist you will be leading a smaller team and project from concept stage to delivery in close contact with the creative directors and clients. We believe in a flat hierarchy.

Input on the projects will very much be appreciated by the whole team.

Your profile

- Fluent in English, as this is our main language at the studio. Fluency in Dutch is a pre.
- A degree in any relevant field from a registered college or university
- Architectural background
- At least 5+ years of experience in archviz or in an archviz studio
- Extensive knowledge of DaVinci, Adobe suit, Houdini and character rigging (pre)
- Constantly expanding your knowledge and open to trying new things
- Are an expert in 3Dsmax, Vray, Forestpack and Railclone.
- Up to date with the latest AI development in archviz.
- Familair with workflow around Gaussian Splatting.

We offer

- Fulltime / parttime contract
- Salary in line with the Dutch graphical industry
- 8% holiday allowance
- Travel allowance
- Office bike (and for personal use)
- Retirement plan
- Courses and workshops / personal budget to spend on professional courses
- An inspiring office at in the city center of Amsterdam
- Space for your own creativity and initiatives
- International team of 20+ colleagues.
- Team dinners, trips, christmas celebrations and summer bbq's!
- Wide range of projects in real estate, interior and landscape design.

Interested? Send us your concise portfolio (5-10 pages maximum).